

The EVIL Crown

Welcome to Feudal England.

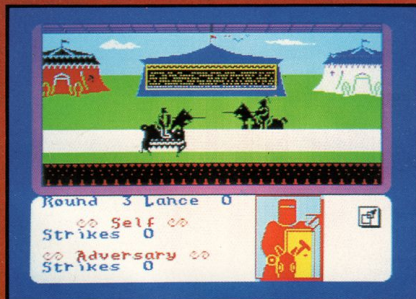
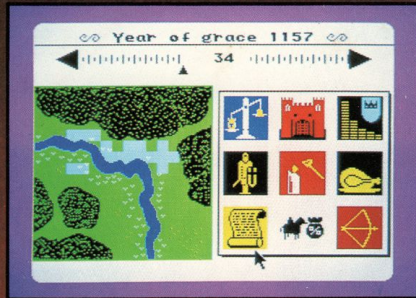
You have just made it to Baron at around 1200 AD, in the days when you didn't get *elected* to anything. Except maybe School Prefect. You took what you wanted by getting there first and being generally nastier than anyone else in your valley.

If you were rotten enough to your peasants, beat down sufficient other Barons and did well enough in the Royal Tournament each year you MIGHT just get to be King. Numero Uno himself! Mind you, the present holder of the job might have a word or two to say about that. (He hates social climbers!)

This game gives you the chance to try for the Big One. In a highly graphic animated simulation you can take on the rest of the medieval world and take the Evil Crown. But only if you're ruthless enough. If you're fond of small cuddly toys - FORGET IT! All you have to do is expand your lands, keep the peasants from revolting, amass a fortune and, most important of all, do well in an amazing real-time jousting sequence.

One more thing you should know - if you try and fail you get executed for treason. Fair enough?

THE EVIL CROWN: AN ICON DRIVEN ANIMATED SIMULATION GAME OF POWER POLITICS IN THE MIDDLE AGES. EASY TO PLAY, VERY DIFFICULT TO BEAT!



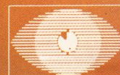
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